

Research Article

Graceful coloring of some corona graphs - An algorithmic approach

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Abstract: A graceful k-coloring of a non-empty graph G is a proper vertex coloring with k colors that induces a proper edge coloring, where the color for an edge uv is the absolute difference between the colors assigned to the vertices u and v. The minimum k for which G admits a graceful k-coloring is called the graceful chromatic number of $G(\chi_g(G))$. The problem of determining the graceful chromatic number for some corona graphs with the related coloring algorithms are studied in this paper.

Keywords: graceful coloring, graceful chromatic number, corona graphs.

AMS Subject classification: 05C15, 05C78

1. Introduction

All graphs G(V, E) examined in this paper are simple, connected and finite. The study of graph labeling was introduced by Alexander Rosa in 1967 [10], which is an assignment of integers to the vertices, edges (or both) of a graph G under certain conditions. There are several types of graph labeling in which β -labeling is one of the eminent labeling and are widely studied in the survey by Gallian [5]. It was referred as graceful labeling by Golomb [6]. A function f is a graceful labeling of G with g number of edges, if g is an injection from g to the set g to the set g to the set g defined as g defined as g and g defined graph.

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With the origin of four color problem, the field of graph colorings has been developed into one of the most popular areas of graph theory. Vertex coloring and edge coloring received the most attention in the area of graph coloring. In such colorings, any two adjacent vertices or any two adjacent edges of G are assigned with distinct colors. The minimum number of colors needed in proper vertex coloring of the graph G is called the chromatic number of G ($\chi(G)$), while the minimum number of colors needed in proper edge coloring of the graph G is called the chromatic index of G ($\chi'(G)$) [11].

The concept of graceful chromatic number was introduced by Gary Chartrand [2, 3], as an extension from graceful labeling. A graceful k-coloring of a non-empty graph G(V, E) is a proper vertex coloring $f: V(G) \to \{1, 2, ..., k\}$, where $k \geq 2$, which induces a proper edge coloring $f^*: E(G) \to \{1, 2, ..., k-1\}$ defined by $f^*(uv) = |f(u) - f(v)|$, where $u, v \in V(G)$ [2]. The graceful chromatic number $\chi_g(G)$ of the graph G is the minimum k for which G has a graceful k-coloring. We define $[e, f] = \{e, e+1, ..., f-1, f\}$, for $\{e, f\} \subset \mathbb{Z}^+$ with e < f.

In the fundamental paper of the graceful coloring [2], the graceful chromatic number for some well known graphs were computed.

Theorem 1. For a subgraph G' of G, $\chi_q(G') \leq \chi_q(G)$.

Theorem 2. Let $f: V(G) \to \{1, 2, ..., k\}, k \ge 2$ be a coloring of a nontrivial connected graph G. Then f is a graceful coloring of G if and only if

- (i) for each vertex v of G, the vertices in the closed neighborhood N[v] are assigned distinct colors by f and
- (ii) for each path (x, y, z) in G, $f(y) \neq \frac{f(x) + f(z)}{f(y)}$.

Theorem 3. For a nontrivial connected graph G, $\chi_g(G) \geq \Delta + 1$, where Δ represents the maximum degree of G.

Theorem 4. For a cycle
$$C_n$$
, $n \ge 4$, $\chi_g(C_n) = \begin{cases} 4, & \text{if } n \ne 5 \\ 5, & \text{if } n = 5. \end{cases}$

Theorem 5. For a path P_n , $n \ge 5$, $\chi_g(P_n) = 4$.

Theorem 6. For a wheel graph W_n , $n \ge 6$, $\chi_g(W_n) = n$.

Theorem 7. If T is a tree with maximum degree Δ , then $\chi_g(T) \leq \lceil \frac{5\Delta}{3} \rceil$.

Theorem 8. If G is an r-regular graph, then $\chi_g(G) \geq r+2$, where $r \geq 2$.

The graceful chromatic number of caterpillars were investigated along with a characterization in [2]. The graceful chromatic number for some subclasses of the following graphs have been established in the literature: unicyclic graphs [1]; graphs with diameter at least 2 [2]; rooted trees $T_{\Delta,h}$ [4]. Also, the graceful chromatic number for few variants of ladder graphs [9] and for a subclass of trees [8] are discussed in the literature. The following result in [9] is useful in proving our main results.

Observation 9. ([9]) If $[1, \Delta + i]$, $i \in \mathbb{Z}^+$ colors are used in the graceful coloring of a graph G, then the possible colors for any vertex of maximum degree (Δ) are the first and last i colors from $[1, \Delta + i]$.

Graceful coloring for many graph products are not yet explored. So we concentrate in evaluating the graceful chromatic number for some corona product of graphs which was introduced by Roberto Frucht together with Frank Harary and was defined as follows:

The corona product of two graphs G and H is the graph $G \odot H$ obtained by taking one copy of G which has p_i vertices and p_i copies of H, and then joining the i^{th} vertex of G by an edge to every vertex in the i^{th} copy of H [7], an illustration shown in Figure 1.

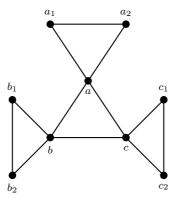


Figure 1. $K_3 \odot K_2$

The graceful chromatic number for corona product of graphs such as star $(K_{1,n})$, path (P_n) , cycle (C_n) , wheel (W_n) with path (P_m) are evaluated in this paper. Also, we present two main algorithms to assign the colors for the vertices of P_m which are used to run the graceful coloring algorithms for each case.

2. Main Results

Theorem 10. $\chi_g(K_{1,n} \odot P_m) = n + m + 1$, for $n \ge 2$, $m \ge 2$.

Proof. Let $u_i \in V(K_{1,n})$, for $0 \le i \le n$. By the definition of corona product of

 $K_{1,n}$ and P_m , there are (n+1) copies of P_m which are represented as P_m^i , $0 \le i \le n$ such that each u_i is adjacent to all the vertices of P_m^i . Let the vertices and edges of $K_{1,n} \odot P_m$ be

$$V(K_{1,n} \odot P_m) = \{u_i : 0 \le i \le n\} \cup \{u_{i,j} : 0 \le i \le n, 1 \le j \le m\}$$

$$E(K_{1,n} \odot P_m) = \{(u_0u_i) : 1 \le i \le n\} \cup \{(u_iu_{i,j}) : 0 \le i \le n, 1 \le j \le m\} \cup \{(u_{i,j}u_{i,j+1}) : 0 \le i \le n, 1 \le j \le m-1\}.$$

The representation of $K_{1,n} \odot P_m$ is provided in Figure 2.

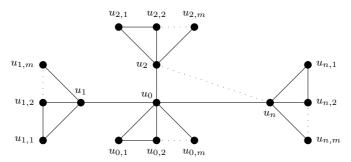


Figure 2. $K_{1,n} \odot P_m$

Note that, the maximum degree vertex in $K_{1,n} \odot P_m$ is u_0 with $d(u_0) = n + m$. Therefore, $\chi_g(K_{1,n} \odot P_m) \ge n + m + 1$ (by Theorem 3). To prove $\chi_g(K_{1,n} \odot P_m) \le n + m + 1$, we show a graceful coloring of $K_{1,n} \odot P_m$ with n + m + 1 colors using Algorithm 1 which uses the two Algorithms 2 and 3.

```
Algorithm 1 Graceful coloring of G = K_{1,n} \odot P_m
```

```
Input: G = K_{1,n} \odot P_m
Output: Graceful (n+m+1)-coloring of G
                                         # colors for the vertices of K_{1,n}
 1: f(u_0) \leftarrow n + m + 1
 f(u_1) \leftarrow 1
 f^*(u_0, u_1) \leftarrow n + m
 4: if n == 2 and m == 3 then
        f(u_2) \leftarrow 2
 5:
        f^*(u_0, u_2) \leftarrow 4
 6:
 7: else
        for s_i \in N_i do
 8:
            f(u_i) \leftarrow m + i
 9:
            f^*(u, u_i) \leftarrow n - i + 1
10:
        end for
11:
12: end if
                                         \# colors for u_{i,j}
13: if n == 2 and m == 3 then
        A = \{4, 3, 5\}
14:
        for j = 1 to 3 do
```

```
f(u_{0,j}) \leftarrow A[j-1]
16:
           Update the corresponding edge colors and the edge colors between u_0 and
17:
    u_{o,j}(1 \leq j \leq m)
       end for
18:
19: end if
20: if n == 2 and m == 4 then
        A = \{5, 4, 2, 3\}
        for j = 1 to 3 do
22.
           f(u_{0,j}) \leftarrow A[j-1]
           Update the corresponding edge colors and the edge colors between u_0 and
24:
    u_{o,j} (1 \le j \le m)
       end for
25:
26: else
        for i = 0 to n do
27:
           AssignColors\{u_{i,i}\}
28:
        end for
29:
30: end if
```

Algorithm 2 Colors $\{u_{i,j}\}$

```
Input: Integers from 1 to \chi_g(G), i
Output: Colors for u_{i,j} \in P_m^i
 1: A \leftarrow \{1, 2, \dots, \chi_g(G)\}
 2: X \leftarrow \{ \text{ set of vertices at distance 2 from } u_{i,j} \}
 3: Y \leftarrow \{ \text{ set of colors of the vertices at distance 2 from } u_{i,j} \}
 4: B \leftarrow A \setminus (f(u_i) \cup Y)
 5: if f(u_i) = 1 or f(u_i) = \chi_g(G) then
          return B
 7: else
          Let D \leftarrow \{ \text{ set of edge colors between } u_i \text{ and } X \}
 8:
          for every a \in B do
 9:
              if |f(u_i) - a| \in D then
10:
                   C \leftarrow B \setminus \{a\}
              end if
12.
          end for
13:
14: end if
15: if \{f(u_i) + 1, f(u_i) - 1\} \subseteq C then
          E \leftarrow C \setminus (f(u_i) + 1)
16:
          return E
17:
18: else
         return C
19:
20: end if
```

Algorithm 3 AssignColors $\{u_{i,j}\}$

```
Input: i, f(u_i), m, \text{Colors}\{u_{i,i}\}
Output: Graceful coloring for the respective u_{i,j}
 1: Set r as zero and X \leftarrow \text{Colors}\{u_{i,j}\}
 2: for j = 1 to m increased by 2 do
         f(u_{i,j}) \leftarrow X[r]
         f^*(u_i, u_{i,j}) \leftarrow |(f(u_i) - f(u_{i,j}))|
         X \leftarrow X \setminus X[r]
 6: end for
 7: if m is even then
         k = m
 9: else
         k = m - 1
10:
11: end if
12: for j = k to 2 decremented by 2 do
         SC \leftarrow \emptyset
         if then X \neq \emptyset
14:
              f(u_{i,j}) \leftarrow X[r]
15:
              Update the corresponding edge colors
16:
              X \leftarrow X \setminus X[r]
17:
              if j \neq 2 and adjacent edges of u_{i,j} receives same color then
18:
                  SC \leftarrow SC \cup f(u_{i,j})
19:
                  f(u_{i,j}) \leftarrow X[r]
20:
                  Update the corresponding edge colors
21:
              end if
22:
         else
23:
              for t = 1 to |SC| do
24.
                  f(u_{i,j}) \leftarrow SC[t]
25:
                  Update the corresponding edge colors
26:
                  SC \leftarrow SC \setminus SC[t]
27:
              end for
28:
         end if
29.
30: end for
31: if f^*(u_{i,2}, u_i) == f^*(u_{i,2}, u_{i,3}) then
32:
         f(u_{i,2}) \leftarrow \text{interchange the colors of } u_{i,1} \text{ and } u_{i,2}
         Update the corresponding edge colors
33:
34: end if
35: if f^*(u_{i,2}, u_i) == f^*(u_{i,2}, u_{i,1}) then
         f(u_{i,2}) \leftarrow \text{interchange the colors of } u_{i,2} \text{ and } u_{i,3}
         Update the corresponding edge colors
37:
38: end if
39: for j = 1 to m - 2 do
```

```
40: if f^*(u_{i,j}, u_{i,j+1}) == f^*(u_{i,j+1}, u_{i,j+2}) then
41: Interchange f(u_{i,j+1}) and f(u_{i,j+2})
42: Update the corresponding edge colors
43: end if
44: end for
```

An illustration for graceful 6-coloring of $K_{1,3} \odot P_2$ is shown in Figure 3.

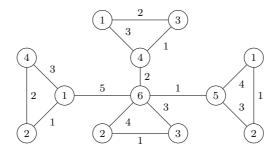


Figure 3. $\chi_q(K_{1,3} \odot P_2) = 6$

Corollary 1. For $n \ge 2$, $m \ge 2$, $\chi_q(K_{1,n} \odot mK_1) = n + m + 1$.

Next, we determine the graceful chromatic number of corona product of path P_n with another path P_m .

Theorem 11. For
$$n \ge 2$$
, $m \ge 2$, $\chi_g(P_n \odot P_m) = \begin{cases} \Delta + 1, & n = 2, 3, 4 \\ \Delta + 2, & n \ge 5. \end{cases}$

Proof. Let $u_i \in V(P_n)$, for $1 \le i \le n$ and $u_{i,j} \in V(P_m^i)$, for $1 \le i \le n$, $1 \le j \le m$. Thus $V(P_n \odot P_m) = \{u_1, u_2, ..., u_n\} \cup \{u_{i,j} : 1 \le i \le n, 1 \le j \le m\}$ $E(P_n \odot P_m) = \{(u_i u_{i+1}) : 1 \le i \le n-1\} \cup \{(u_i u_{i,j}) : 1 \le i \le n, 1 \le j \le m\} \cup \{(u_{i,j} u_{i,j+1}) : 1 \le i \le n, 1 \le j \le m-1\}.$

See Figure 4 for a representation of $P_n \odot P_m$.

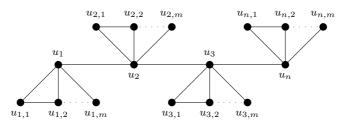


Figure 4. $P_n \odot P_m$

Case 1. n = 2, 3, 4.

Based on Theorem 3, $\chi_g(P_n \odot P_m) \ge \Delta + 1$. To prove $\chi_g(P_n \odot P_m) \le \Delta + 1$, we show a

graceful coloring of $P_n \odot P_m$ with $\Delta + 1$ colors using Algorithm 4.

```
Algorithm 4 Graceful (\Delta + 1)-coloring of G = P_n \odot P_m
```

```
Input: G = P_n \odot P_m, n = 2, 3, 4
Output: Graceful (\Delta + 1)-coloring of G
                                        \# colors for the vertices in P_n
 2: if n == 2 then
         f(u_1) \leftarrow 1
         f(u_2) \leftarrow \Delta + 1
         f^*(u_1, u_2) \leftarrow \Delta
 5:
 6: end if
 7: if n == 3 and m == 3 then
         f(u_1) \leftarrow 5
         f(u_2) \leftarrow 1
         f(u_3) \leftarrow 6
10:
         Update the corresponding edge colors
12: end if
13: if n == 4 and m == 3 then
         f(u_1) \leftarrow 5
         f(u_2) \leftarrow 1
15:
         f(u_3) \leftarrow 6
16:
         f(u_4) \leftarrow 2
17:
         Update the corresponding edge colors
18:
19: else
         fu_1) \leftarrow 2
20:
         f(u_2) \leftarrow 1
21:
22:
         f(u_3) \leftarrow \Delta + 1
23:
24.
        f(u_4) \leftarrow \Delta
25:
26:
         Update the corresponding edge colors
27:
28: end if
                                              \# colors for u_{i,i}
29:
30: if n == 2 and m == 4 then
         A = \{5, 2, 4, 3\}
31:
         B = \{4, 1, 3, 2\}
32:
         C = \{3, 2, 1\}
33:
         for j = 1 to 4 do
34:
             f(u_{1,j}) \leftarrow A[j-1]
35:
             f^*(u_1, u_{1,j}) \leftarrow B[j-1]
36:
        end for
37:
         for j = 1 to 3 do
38:
             f^*(u_{1,j}, u_{1,j+1}) \leftarrow C[j-1]
39:
40:
        end for
41: end if
42: if n == 2 and m == 5 then
43:
        A = \{5, 2, 4, 3, 6\}
         B = \{4, 1, 3, 2, 5\}
44:
```

```
C = \{3, 2, 1, 3\}
45:
         for j = 1 to 5 do
46:
             f(u_{1,j}) \leftarrow A[j-1]
47:
             f^*(u_1, u_{1,j}) \leftarrow B[j-1]
48:
         end for
49:
         for j = 1 to 4 do
50:
             f^*(u_{1,j}, u_{1,j+1}) \leftarrow C[j-1]
51:
         end for
52:
53: end if
54: if n == 4 and m = 4 then
         A = \{5, 2, 4, 3\}
55:
         B = \{2, 5, 3, 4\}
56:
         C = \{4, 1, 3, 2\}
57:
         D = \{3, 2, 1\}
58:
         for j = 1 to 4 do
59:
             f(u_{3,j}) \leftarrow A[j-1]
60:
             f^*(u_3, u_{3,j}) \leftarrow B[j-1]
61:
             f(u_{4,j}) \leftarrow C[j-1]
62:
             f^*(u_4, u_{4,j}) \leftarrow B[j-1]
63:
64:
         end for
65:
         for j = 1 to 3 do
             f^*(u_{3,j}, u_{3,j+1}) \leftarrow D[j-1]
66:
             f^*(u_{4,j}, u_{4,j+1}) \leftarrow D[j-1]
67:
         end for
68:
69: else
         for i = 1 to n do
70:
             AssignColors\{u_{i,j}\}
71:
         end for
72:
73: end if
```

A graceful 5-coloring of $P_2 \odot P_3$ and $P_3 \odot P_2$ are shown in Figure 5 (a) and (b) respectively.

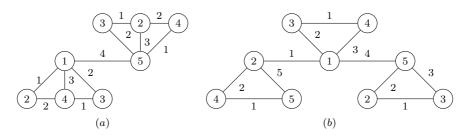


Figure 5. Graceful 5-coloring of (a) $P_2 \odot P_3$ and (b) $P_3 \odot P_2$

Case 2. $n \ge 5$.

Since $P_4 \odot P_m$ is a subgraph of $P_n \odot P_m$, then from Theorem 1, $\chi_g(P_n \odot P_m) \ge \chi_g(P_4 \odot P_m) = \Delta + 1$. We show that, it is not possible to use $\Delta + 1$ colors for the graceful coloring of $P_n \odot P_m$ for $n \ge 5$. Let S be the set of all maximum degree vertices in $P_n \odot P_m$. That is, $S = \{u_2, u_3, \ldots, u_{n-1}\}$. By Observation 9, all the vertices in S are to be colored only with $\{1, \Delta + 1\}$. Since $n \ge 5$, we obtain a contradiction to proper edge coloring. Thus, at least one more color is needed for the graceful coloring of $P_n \odot P_m$. Hence, $\chi_g(P_n \odot P_m) \ge \Delta + 2$. To

prove $\chi_g(P_n \odot P_m) \leq \Delta + 2$, we show a graceful $(\Delta + 2)$ -coloring of $P_n \odot P_m$ using Algorithm 5.

```
Algorithm 5 Graceful (\Delta + 2)-coloring of G = P_n \odot P_m, n \ge 5
```

```
Input: G = P_n \odot P_m, n \ge 5
Output: Graceful (\Delta + 2)-coloring of G
                                           \# colors for u_i
 1: for i = 1 to n incremented by 4 do
        f(u_i) \leftarrow 2
 3: end for
 4: for i = 2 to n incremented by 4 do
        f(u_i) \leftarrow \Delta + 2
 6: end for
 7: for i = 3 to n incremented by 4 do
        f(u_i) \leftarrow 1
 9: end for
10: for i = 4 to n incremented by 4 do
        f(u_i) \leftarrow \Delta + 1
11:
12: end for
13: for i = 1 to n - 1 do
        f^*(u_i, u_{i+1}) \leftarrow |f(u_i) - f(u_{i+1})|
15: end for
                                          \# colors for u_{i,j}
16: for i = 1 to n do
        AssignColors\{u_{i,j}\}
18: end for
```

A graceful 6-coloring of $P_5 \odot P_2$ is shown in Figure 6.

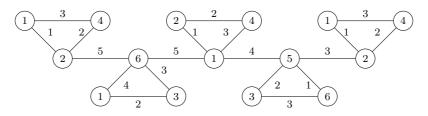


Figure 6. $\chi_g(P_5 \odot P_2) = 6$

Corollary 2. For
$$n \ge 3$$
, $m \ge 2$, $\chi_g(P_n \odot mK_1) = \begin{cases} \Delta + 1, & n = 2, 3, 4 \\ \Delta + 2, & n \ge 5. \end{cases}$

Consequently, we determine the graceful chromatic number of corona product of cycles C_n with path P_m .

Theorem 12. For
$$n \ge 3, m \ge 2, \chi_g(C_n \odot P_m) = \begin{cases} \Delta + 2, & n \ne 5 \\ \Delta + 3, & n = 5. \end{cases}$$

 $\begin{array}{l} \textit{Proof.} \quad \text{Let the vertex set and the edge set of } C_n \odot P_m \text{ be } \\ V(C_n \odot P_m) = \{u_i : 1 \leq i \leq n\} \cup \{u_{i,j} : 1 \leq i \leq n, 1 \leq j \leq m\} \\ E(C_n \odot P_m) = \{(u_1, u_n), (u_i, u_{i+1}) : 1 \leq i \leq n-1\} \cup \{(u_i, u_{i,j}) : 1 \leq i \leq n, 1 \leq j \leq m\} \cup \{(u_{i,j}, u_{i,j+1}) : 1 \leq i \leq n, 1 \leq j \leq m-1\}. \\ \text{Refer Figure 7 for the representation of } C_n \odot P_m. \end{array}$

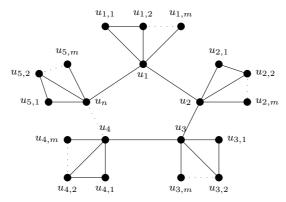


Figure 7. $C_n \odot P_m$

Case 1. $n \neq 5$.

By Theorem 3, $\chi_g(C_n \odot P_m) \geq \Delta + 1$. Assume that, there is a graceful $(\Delta + 1)$ -coloring f of $C_n \odot P_m$. The vertices $\{u_i\}$ which lies on C_n can be colored using only $\{1, \Delta + 1\}$, by Observation 9. Without loss of generality, let $f(u_1) = 1$, so $f(u_2) = \Delta + 1$. Now, the vertex u_3 or u_n cannot be colored gracefully using the colors $\{1, \Delta + 1\}$, which leads to a contradiction to our assumption. Hence, $\chi_g(C_n \odot P_m) \geq \Delta + 2$. It remains to define a graceful $(\Delta + 2)$ -coloring of $C_n \odot P_m$, which is attained in the following Algorithm 6.

Algorithm 6 Graceful $(\Delta + 2)$ -coloring of $G = C_n \odot P_m, n \neq 5$

```
Input: G = C_n \odot P_m, n \neq 5
Output: Graceful (\Delta + 2)-coloring of G
                                         \# colors for u_i
 1: if m == 3 then
        if n is a multiple of 3 then
 2:
            for i = 1 to n incremented by 3 do
 3:
                f(u_i) \leftarrow 1
 4:
            end for
 5:
            for i = 2 to n incremented by 3 do
 6:
                f(u_i) \leftarrow 6
 7:
            end for
 8:
            for i = 3 to n incremented by 3 do
 9:
                f(u_i) \leftarrow 2
10:
11:
            end for
12:
            Update the corresponding edge colors and the edge colors between u_i and u_{i+1} (1 \leq
    i \leq n-1
        else if
13:
```

```
for dothent = 7 to n incremented by 3
14:
               if n == t then
15:
                   f(u_n) \leftarrow 7
16:
                   for i = 1 to n - 1 incremented by 3 do
17:
                       f(u_i) \leftarrow 1
18:
                   end for
19:
                   for i = 2 to n incremented by 3 do
20:
                       f(u_i) \leftarrow 6
21:
                   end for
22:
                   for i = 3 to n incremented by 3 do
23:
                       f(u_i) \leftarrow 2
24:
                   end for
25:
                   Update the corresponding edge colors and the edge colors between u_i and
26:
    u_{i+1} (1 \le i \le n-1)
               end if
27:
            end for
28:
        else if
29.
30:
            for t = 8 to n incremented by 3 do
31:
32:
                A = \{1, 6, 2, 7\}
33:
               if n == t then
                   for i = 1, 2, 3, 4 do
34:
                       f(u_i) \leftarrow A[i-1]
35:
                   end for
36:
                   f(u_n) \leftarrow 7
37:
                   for i = 5 to n - 3 incremented by 3 do
38:
                       f(u_i) \leftarrow 1
39:
                   end for
40:
                   for i = 7 to n - 1 incremented by 3 do
41:
                       f(u_i) \leftarrow 2
42:
                   end for
43:
44:
                   for i = 6 to n - 2 incremented by 3 do
                       f(u_i) \leftarrow 6
45:
46:
                   end for
                   Update the corresponding edge colors and the edge colors between u_i and
    u_{i+1}(1 \le i \le n-1)
48:
                end if
            end for
49:
        end if then
50:
51: else if
52:
        if n is a multiple of 4 then
53:
            for i = 1 to n - 3 incremented by 4 do
54:
                f(u_i) \leftarrow 1
55:
            end for
56:
            for i = 2 to n - 2 incremented by 4 do
57:
                f(u_i) \leftarrow \Delta + 2
58:
            end for
59:
            for i = 3 to n - 1 incremented by 4 do
60:
                f(u_i) \leftarrow 2
61:
            end for
62:
```

```
for i = 4 to n incremented by 4 do
63:
                f(u_i) \leftarrow \Delta + 1
64:
            end for
65:
            Update the corresponding edge colors and the edge colors between u_i and u_{i+1} (1 \leq
66:
    i \leq n-1) then
        else if
67:
68:
            if n == 9 then
69:
                for i = 1 to n - 2 incremented by 3 do
70:
                    f(u_i) \leftarrow 1
71:
               end for
72:
                for i = 2 to n - 1 incremented by 3 do
73:
                    f(u_i) \leftarrow \Delta + 2
74:
               end for
75:
                for i = 3 to n incremented by 3 do
76:
                    f(u_i) \leftarrow 2
77:
               end for
78.
79:
                Update the corresponding edge colors and the edge colors between u_i and
    u_{i+1} (1 \le i \le n-1)
80:
            end if then
        else if
81:
82:
            for t = 13 to n incremented by 4 do
83:
               if n == t then
84:
                   for i = n - 2, n - 5, n - 8 do
85:
                       f(u_i) \leftarrow 1
86:
                   end for
87:
                   for i = n - 1, n - 4, n - 7 do
88:
                       f(u_i) \leftarrow 2
89:
                   end for
90:
                   for i = n, n - 3, n - 6 do
91:
92:
                       f(u_i) \leftarrow \Delta + 2
                   end for
93:
94:
                   for i = 1 to n - 12 incremented by 4 do
                       f(u_i) \leftarrow 1
95:
                   end for
96:
97:
                   for i = 2 to n - 11 incremented by 4 do
98:
                       f(u_i) \leftarrow 2
                   end for
99:
                    for i = 3 to n - 10 incremented by 4 do
100:
                        f(u_i) \leftarrow \Delta + 2
101:
                    end for
102:
                     for i = 4 to n - 9 incremented by 4 do
103:
                        f(u_i) \leftarrow \Delta + 1
104:
105:
                    end for
                end if
106:
107:
            end for
             Update the corresponding edge colors and the edge colors between u_i and
108:
    u_{i+1} (1 \le i \le n-1) then
         else if
109:
110:
```

```
if n == 6 then
111:
                 for i = 1 to n - 2 incremented by 3 do
112:
                     f(u_i) \leftarrow 1
113:
114:
                 end for
                 for i = 2 to n - 1 incremented by 3 do
115:
                     f(u_i) \leftarrow \Delta + 2
116:
                 end for
117:
                 for i = 3 to n incremented by 3 do
118:
                     f(u_i) \leftarrow \Delta + 1
119:
                 end for
120:
                 Update the corresponding edge colors and the edge colors between u_i and
121:
    u_{i+1} (1 \le i \le n-1)
             end if then
122:
         else if
123:
124:
             for t = 10 to n incremented by 4 do
125:
                 if n == t then
126:
127:
                     for i = n - 2, n - 5 do
                         f(u_i) \leftarrow 1
128:
129:
                     end for
130:
                     for i = n - 1, n - 4 do
                         f(u_i) \leftarrow 2
131:
                     end for
132:
                     for i = n, n - 3 do
133:
                         f(u_i) \leftarrow \Delta + 2
134:
                     end for
135:
                     for i = 1 to n - 9 incremented by 4 do
136:
                         f(u_i) \leftarrow 1
137:
                     end for
138:
                     for i = 2 to n - 8 incremented by 4 do
139:
                         f(u_i) \leftarrow 2
140:
141:
                     end for
                     for i = 3 to n - 7 incremented by 4 do
142:
143:
                         f(u_i) \leftarrow \Delta + 2
                     end for
144:
                     for i = 4 to n - 6 incremented by 4 do
145:
146:
                         f(u_i) \leftarrow \Delta + 1
                     end for
147:
                     Update the corresponding edge colors and the edge colors between u_i and
148:
    u_{i+1} (1 \le i \le n-1)
                 end if
149:
             end for then
150:
         else
151:
             for t = 3 to n incremented by 4 do
152:
                 if n == t then
153:
                     for i = 1 to n - 2 incremented by 4 do
154:
                         f(u_i) \leftarrow 1
155:
                     end for
156:
                     for i = 2 to n - 1 incremented by 4 do
157:
                         f(u_i) \leftarrow 2
158:
                     end for
159:
```

```
160:
                     for i = 3 to n incremented by 4 do
                         f(u_i) \leftarrow \Delta + 2
161:
                     end for
162:
163:
                     for i = 4 to n - 3 incremented by 4 do
                         f(u_i) \leftarrow \Delta + 1
164:
165:
                     Update the corresponding edge colors and the edge colors between u_i and
166:
    u_{i+1}(1 \le i \le n-1)
                 end if
167:
             end for
168:
         end if
169:
170: end if
                                          \# colors for u_{i,j}
171: for i = 1 to n do
         AssignColors \{u_{i,j}\}
173: end for
```

Case 2. n = 5.

Since $P_n \odot P_m$ is a subgraph of $C_n \odot P_m$, $\chi_g(C_5 \odot P_m) \geq \chi_g(P_5 \odot P_m) = \Delta + 2$ (from Theorem 1 and Theorem 11). We claim that $\chi_g(C_5 \odot P_m) \neq \Delta + 2$. Assume $(C_5 \odot P_m)$ is graceful $(\Delta + 2)$ -colorable. Then the possible colors for the vertices of C_5 are $\{1, 2, \Delta + 1, \Delta + 2\}$ (by Observation 9) which is not possible for the graceful coloring of C_5 . Hence, $\chi_g(C_5 \odot P_m) \geq \Delta + 3$. To show, $\chi_g(C_5 \odot P_m) = \Delta + 3$, we define a graceful $(\Delta + 3)$ -coloring of $C_5 \odot P_m$, which is attained using Algorithm 7.

```
Algorithm 7 Graceful (\Delta + 3)-coloring of G = C_n \odot P_m, n = 5
```

```
Input: G = C_n \odot P_m, n = 5
Output: Graceful (\Delta + 3)-coloring of G
                                             \# colors for u_i
 1: A = \{1, \Delta + 2, \Delta + 3, 2, 3\}
 2: B = \{\Delta + 1, 1, \Delta + 1, 1\}
 3: for i = 1 to 5 do
         f(u_i) \leftarrow A[i-1]
 5: end for
 6: for i = 1 to 4 do
         f^*(u_i, u_{i+1}) \leftarrow B[i-1]
         f^*(u_5, u_1) \leftarrow 2
 9: end for
                                             \# colors for u_{i,j}
10: for i = 1 to n do
         AssignColors\{u_{i,j}\}
12: end for
```

A graceful $(\Delta + 2)$ -coloring of $C_4 \odot P_3$ is shown in Figure 8.

Corollary 3. For
$$n \geq 3, m \geq 2, \chi_g(C_n \odot mK_1) = \begin{cases} \Delta + 2, & n \neq 5 \\ \Delta + 3, & n = 5. \end{cases}$$

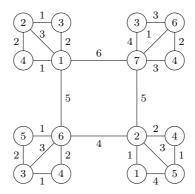


Figure 8. $\chi_g(C_4 \odot P_3) = 7$

The graceful chromatic number of corona product of wheel graph W_n having n vertices with path P_m is evaluated as follows:

Theorem 13. For
$$n \ge 4$$
, $m \ge 4$, $\chi_g(W_n \odot P_m) = \begin{cases} \Delta + 2, & n = 4, 5 \\ \Delta + 1, & n \ge 6. \end{cases}$

Proof. A wheel graph W_n on n vertices is obtained by joining a central vertex to all the vertices of the cycle C_{n-1} . Let u_1 be the central vertex of W_n such that the vertices $\{u_i: 2 \leq i \leq n\}$ are adjacent to u_1 . For $1 \leq i \leq n$ and $1 \leq j \leq m$, $\{u_{i,j}\} \in V(P_m)$ such that each $\{u_{i,j}\}$ is adjacent to u_i . Thus,

 $\begin{array}{l} V(W_n \odot P_m) = \{u_i \cup u_{i,j} : 1 \leq i \leq n, 1 \leq j \leq m\} \\ E(W_n \odot P_m) = \{(u_1, u_i) : 2 \leq i \leq n\} \cup \{(u_2, u_n), (u_i, u_{i+1}) : 2 \leq i \leq n-1\} \cup \{(u_i, u_{i,j}) : 1 \leq i \leq n, 1 \leq j \leq m\} \cup \{(u_{i,j}, u_{i,j+1}) : 1 \leq i \leq n, 1 \leq j \leq m-1\}. \\ \text{Refer Figure 9 for the representation of } W_n \odot P_m. \end{array}$

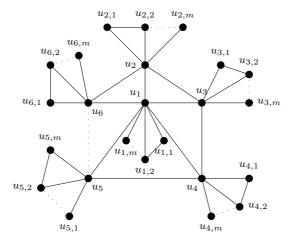


Figure 9. $W_n \odot P_m$

Case 1. n = 4, 5.

When n=4, the maximum degree of $W_4 \odot P_m$ is 3+m which is attained at the vertices $\{u_i: 1 \leq 1 \leq 4\}$. By Theorem 3 $\chi_g(W_4 \odot P_m) \geq \Delta + 1$. We now show that, $\chi_g(W_4 \odot P_m) \neq \Delta + 1$. Suppose on a contrary, if $\Delta + 1$ colors are used in the graceful coloring of $W_4 \odot P_m$, then by Observation 9, $f(u_i) \in \{1, \Delta + 1\}, 1 \leq i \leq 4$. This is not possible, since the vertices u_i are mutually adjacent. Hence, $\chi_g(W_4 \odot P_m) \geq \Delta + 1$. When n=5, the central vertex u_1 is of maximum degree and the vertices $u_i, 2 \leq i \leq 5$ are of degree $\Delta - 1$. From Theorem 3, $\chi_g(W_5 \odot P_m) \geq \Delta + 1$. Suppose if $\Delta + 1$ colors are used in the graceful coloring of $W_5 \odot P_m$, then for $2 \leq i \leq 5$, $f(u_i) \in \{1, 2, \Delta, \Delta + 1\}$ (preserve edge coloring). Without loss of generality, let $f(u_1) = 1$ (by Observation 9). Then the available colors for u_2, u_3, u_4, u_5 are $\{2, \Delta, \Delta + 1\}$ which are not sufficient for the graceful coloring, since the vertices $u_i, 1 \leq i \leq n$ are at distance 2 from each other. Hence, at least $\Delta + 2$ colors are required for the graceful coloring of $W_5 \odot P_m$. To claim, $\chi_g(W_n \odot P_m) \leq \Delta + 2$, n=4,5, we define a graceful ($\Delta + 2$)-coloring of $W_n \odot P_m$ in Algorithm 8. Hence, $\chi_g(W_n \odot P_m) = \Delta + 2$, n=4,5.

Algorithm 8 Graceful $(\Delta + 3)$ -coloring of $G = C_n \odot P_m$, n = 5

```
Input: G = W_n \odot P_m, n = 4, 5
Output: Graceful (\Delta + 2)- coloring of G
                                                 \# colors for u_i
 1: f(u_1) \leftarrow 1
 2: if n == 4 then
         A = \{2, \Delta + 1, \Delta + 2\}
         B = \{1, \Delta, \Delta + 1\}
 4:
         C = \{\Delta, 1\}
 5:
         for i = 2, 3, 4 do
 6.
              f(u_i) \leftarrow A[i-2]
 7:
              f^*(u_1, u_i) \leftarrow B[i-2]
 8:
         end for
 9:
10:
         for i = 2, 3 \, do
              f^*(u_i, u_{i+1}) \leftarrow C[i-2]
11:
         end for
12:
         f^*(u_2, u_4) \leftarrow \Delta - 1
14: end if
15: if n == 5 then
         A = \{2, \Delta + 1, 3, \Delta + 2\}
16:
         B = \{1, \Delta, 2, \Delta + 1\}
17:
         C = \{\Delta - 1, \Delta - 2, \Delta - 1\}
18:
         for i = 2, 3, 4, 5 do
19:
              f(u_i) \leftarrow A[i-2]
20:
         end for
21:
         f^*(u_1, u_i) \leftarrow B[i-2]
22:
23: end if
24: for i = 2, 3, 4 do
         f^*(u_i, u_{i+1}) \leftarrow C[i-2]
25:
26: end for
27: f^*(u_2, u_5) \leftarrow \Delta
                                                 \# colors for u_{i,j}
28: for i = 1 to n do
29:
         AssignColors\{u_{i,j}\}
```

30: end for

Case 2. $n \ge 6$.

 $\chi_g(W_n \odot P_m) \ge \Delta + 1$, for $n \ge 6$ (from Theorem 3). To show $\chi_g(W_n \odot P_m) \le \Delta + 1$, we define a graceful $(\Delta + 1)$ -coloring of $W_n \odot P_m$ using Algorithm 9. Hence, $\chi_g(W_n \odot P_m) = \Delta + 1$, for $n \ge 6$.

A depiction of a graceful $(\Delta + 2)$ -coloring for $W_4 \odot P_4$ can be observed in Figure 10.

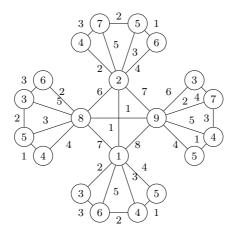


Figure 10. $\chi_g(W_4 \odot P_4) = 9$

Corollary 4. For
$$n \ge 4, m \ge 4, \chi_g(W_n \odot mK_1) = \begin{cases} \Delta + 2, & n = 4, 5 \\ \Delta + 1, & n \ge 6. \end{cases}$$

Algorithm 9 Graceful $(\Delta + 1)$ -coloring of $G = W_n \odot P_m, n \ge 6$

Input: $G = W_n \odot P_m, n \ge 6$

Output: Graceful $(\Delta + 1)$ -coloring of G

colors for the vertices of u_i

- 1: $f(u_1) \leftarrow 1$
- 2: Set t as zero
- 3: $X = \{2, 3, 4, ..., \Delta + 1\}$
- 4: **for** i = 2 to n incremented by 3 **do**
- 5: $f(u_i) \leftarrow X[t]$
- 6: $X \leftarrow X \setminus X[t]$
- 7: end for
- 8: Set s as zero
- 9: **for** i = 3 to n incremented by 3 **do**
- 10: $f(u_i) \leftarrow \Delta + 1 s$
- 11: Increment s by 2

```
12: end for
13: Set r as zero
14: for i=4 to n incremented by 3 do
15: f(u_i) \leftarrow \Delta - r
16: Increment r by 2
17: Update the corresponding edge colors
18: end for
#colors for u_{i,j}
19: for i=1 to n do
20: AssignColors\{u_{i,j}\}
21: end for
```

3. Conclusion

There has not been much research done on the concept of the graceful coloring of graph products. In this paper, we analyze the graceful chromatic number of corona product of graphs. Also we provide suitable algorithms for the graceful coloring process. Working on the following open problems stated below are interesting and a challenging one.

Problem 1. Characterize the graphs for which (i) $\chi_g(G) = \chi(G) + 1$ (ii) $\chi_g(G) = \chi'(G)$ (iii) $\chi_g(G) = \chi'(G) + 1$.

Problem 2. Evaluate the graceful chromatic number of some general graphs like bipartite graphs, co-bipartite graphs, regular graphs, and split graphs.

Conflict of Interest: The authors declare that they have no conflict of interest.

Data Availability: Data sharing is not applicable to this article as no datasets were generated or analyzed during the current study.

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